

Pine City Sportsmen's Club
Indoor .22 League
RULES

EYE AND EAR PROTECTION MUST BE USED BY EVERYONE IN THE BUILDING DURING ALL SHOOTING

1. When not on the shooting line, all guns will be empty and the actions will be open with the safety on.
2. Guns will be loaded only on the firing line and only after the command to load has been given. Clips may be pre-loaded, but not placed in the gun until the command to load has been given.
3. You do not leave the shooting line until your gun is empty, your action is open and the safety is on.
4. If you have any trouble, call the Range Officer.
5. If you have a gun that is faulty, but can be used safely, you may finish the shoot with it, but you are expected to get it fixed before you bring it to another shoot.
6. Any ammunition that does not go off - take it home with you or give it to the Range Officer. Do not leave it on the floor.
7. No one goes down range (toward the targets) until "Range Clear" is called by the Range Officer.
8. All guns must be pointed towards the targets at all times after the command to load is given. The back wall is the only part of the building made to stop a bullet.
9. You are responsible for your own scores.
10. If you shoot on the wrong target, the man shooting on the wrong target will score a zero (0) for that shot. The man whose target was shot on will score his ten highest holes.
11. This is not a serious shoot, but we will be serious about SAFETY. Eye and Ear Protection is Required.
12. 22LR ammo only; no magnums; no .17 caliber.